

Main code	Sub code	Content														
14	—	Cancel of troubles other than U2														
15	—	Troubles other than U2 are cancelled and the simulation is also cancelled. Waste toner full ($\frac{1}{2}$ blink) cancel Waste toner full ($\frac{1}{2}$ blink) is cancelled and the simulation is also cancelled.														
16	—	U2 trouble cancel														
20	(Note)	Maintenance counter clear The maintenance counter is cleared and the maintenance counter value is displayed on the copy quantity display. (Note) Entering the sub code "01" clears the value.														
21	01	Maintenance cycle setting Used to set the lighting cycle of the maintenance lamp ($\frac{1}{2}$). When the simulation is executed, the currently set maintenance cycle is displayed on the copy quantity display. After entering the set value, press the START key to memorize the value.														
		<table border="1"> <tr> <td>Set value</td> <td>Maintenance cycle</td> </tr> <tr> <td>0</td> <td>50,000 sheets</td> </tr> <tr> <td>1</td> <td>2,500 sheets</td> </tr> <tr> <td>2</td> <td>5,000 sheets</td> </tr> <tr> <td>3</td> <td>10,000 sheets</td> </tr> <tr> <td>4</td> <td>25,000 sheets</td> </tr> <tr> <td>5</td> <td>Free (Remains OFF.)</td> </tr> </table> <p>→ Initial value</p>	Set value	Maintenance cycle	0	50,000 sheets	1	2,500 sheets	2	5,000 sheets	3	10,000 sheets	4	25,000 sheets	5	Free (Remains OFF.)
Set value	Maintenance cycle															
0	50,000 sheets															
1	2,500 sheets															
2	5,000 sheets															
3	10,000 sheets															
4	25,000 sheets															
5	Free (Remains OFF.)															
22	01	Maintenance counter display Used to display the maintenance counter value on the copy quantity display.														
	02	Maintenance preset counter display Used to set the maintenance cycle value set in simulation 2-1 on the copy quantity display.														
	03	JAM memory display Used to display JAM cause (JAM position) occurred during copying. The JAM cause (JAM position) is displayed on the JAM display position on the operation panel by execution of the simulation, and the JAM cause history is checked by pressing the magnification ratio display key.														
	04	Total JAM counter display Used to display the total JAM counts occurred during copying on the copy quantity display.														
	05	Total counter display Used to display the total counter value on the copy quantity display.														
	06	Developer counter display Used to display the counter value of the currently installed developing unit on the copy quantity display.														
	07	Developer preset counter display Used to display the developer replacement cycle of the currently installed developing unit on the copy quantity display.														
	08	ADF counter display Used to display the number of originals transported by the ADF on the copy quantity display.														
24	01	JAM memory/Total JAM counter clear Used to clear the JAM cause (JAM position) occurred during copying and JAM total counter, and to display the JAM total counter value on the copy quantity display. ("000" is displayed because the counter is cleared.)														
	04	ADF counter clear Used to clear the ADF counter and display the ADF counter value on the copy quantity display. ("000" is displayed because the counter is cleared.)														
25	01	Drive system check Used to turn on the main motor, the developing bias, and the discharge lamp for 3 minutes. The toner density sensor input value is displayed on the copy quantity display during rotation of the main motor.														
	02	Auto developer adjustment Used to perform the same operation as simulation 25-1 and memorize the average value of the toner density sensor input levels after 3 minutes from starting the main motor rotation.														
26	01	Option setting (Half belt ADF shadow erase setting) When the simulation is executed, the currently set option is displayed on the copy quantity display. After entering the value, press the START key to memorize the value.														
		<table border="1"> <tr> <td>Set value</td> <td>Shade erase</td> </tr> <tr> <td>10</td> <td>Yes</td> </tr> <tr> <td>0</td> <td>No</td> </tr> </table> <p>Factory setting: 0</p>	Set value	Shade erase	10	Yes	0	No								
Set value	Shade erase															
10	Yes															
0	No															